## Turning Exercise - Part 1

Name: $\qquad$

1. To make your robot turn sharply, have the steering on the <Move Steering> block set to 100 . Set the wheel rotations to 1 .

2. The wheels make 1 rotation. How far does the robot turn?

Hint: Place your robot on the center of intersecting lines. Line up your wheel axle with one of the lines.


## The robot turns


3. The wheels make $\mathbf{2}$ rotations. Estimate (guess) how far the robot will turn.


Now program the robot with 2 wheel rotations. How far does the robot turn? $\qquad$
4. The wheels make 4 rotations. Estimate again: how far will the robot turn?


Now program the robot with 4 wheel rotations. How far does the robot turn? $\qquad$
5. Challenge:

The wheels make 1.5 rotations. Do you know how far the robot will turn? Write down what you think.

Now program the robot with

1.5 wheel rotations. How far does the robot turn?

