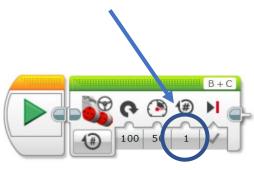


Turning Exercise - Part 1

Name:	

1. To make your robot **turn sharply**, have the steering on the <Move Steering> block set to 100. Set the wheel rotations to 1.





2. The wheels make **1 rotation**. How far does the robot **turn**?

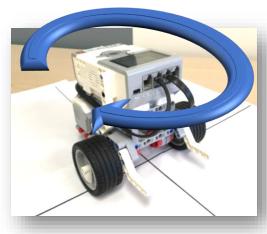
	Hint:
	half a turn, a full
	turn, or

Hint: Place your robot on the center of intersecting lines. Line up your wheel axle with one of the lines.

The wheels *rotate*



The robot turns





3.	The wheels make 2 rotations. Estimate (guess) how far the
	robot will turn .
	Now program the robot with 2 wheel rotations. How far does
	the robot turn?
4.	The wheels make 4 rotations . Estimate again: how far will
	the robot turn?
	Now program the robot with 4 wheel rotations. How far does
	the robot turn ?
5.	Challenge:
	The wheels make 1.5 rotations . Do you know how far the
	robot will turn? Write down what you think.
	Now program the robot with
	1.5 wheel rotations. How far does the robot turn?